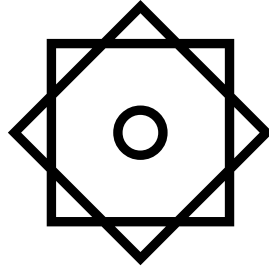


The Monadic Order of the Inner Cherub



Initiate's Syllabus

A course on our most Illustrious Order's system of Magic, including a special treatise on the art of juvemancy.

Provided by the august cherubim of the Supernal Order, who fly past the Abyss.

For those of the Outer Order

0- = 0- through 4- = 7-

May you find thy Hammemit in the land of Naught

Foreword

Heya! Now that all of the dreadfully serious business of swearing yourself to your Angel is out of the way, we can begin! Apologies if this little message comes across as a bit lacksadaisical in comparison to all of our Most Serious Occult Business that you've seen before, but sometimes plain language can get the message across better, and we don't have all day to circlejerk over how cool we are for talking like Regardie and Crowley somehow had a baby. It is time to practice magic! And that means doing lots and lots of mind-numbing exercises and taming your passions. That may sound scary, but fear not! Soon enough, you will like it. Much like exercise, once you get on the magic grind, you will find yourself wondering how you ever tolerated life before.

As a note to those of you who are coming from other systems, and who have made attainments in said systems, remember that in joining the Order, you're starting from the very bottom again! A lot of this stuff will probably sound like baby (pardon the pun) stuff to you, but given how you're a big powerful magician, going over the basics won't hurt. Nothing can take your attainments from you, and you can take this opportunity to refresh your understanding of some of the elemental grades. Maybe you can even take the time to say hello to Gob again! So don't whine about having to go through all the ritual dailies, Hebrew study, and tattva scrying all over again. Remember, at the end of the day, we are all students!

Now, if you are reading this document, then that means that you know that this occult order is different from a lot of the other ones out there. It also means that you have seen our masters perform their most powerful magic before your very eyes, so you know we have the goods to back up our claims. The Monadic Order of the Inner Cherub focuses on a very specific type of magic: the magic of youth. We call this form of magic juvemancy. And it involves occult regression of the mind, evoking angel caretakers, conjuring diapers, making yourself younger, and lots of other fun and poofy stuff! It's best to just rip off the band-aid here, because we *do* do a lot of silly baby magic stuff. Make no mistake, we are still a proper occult lodge, initiating the soul into the mysteries, and outlining the path to ultimate liberation, but we are also a bunch of silly goofballs who have fallen into matter and who want to have some fun while escaping it. Remember, matter needs liberation too!

As you are in the Outer Order, your exercises are going to be basic and your powers are going to be pretty weak. You'll spend most of your time studying occult theory, meditating, and practicing basic rituals to build up discipline and strengthen the soul. When you do engage in practical magic, you're going to be obtaining hidden information and getting good luck in getting diapers, not summoning toys and turning people into babies. All of that kind of stuff is limited to the grades beyond the Abyss, but don't worry! Remember, magic is not a race, but a means of coming into communion with divinity, of truly living. We aren't better than any of the other occult orders out there, even though the magic of our more elite members is beyond what a lot of adepts end up accomplishing. We just want to learn magic and have fun being babies together, and ultimately, that is all that any of us can ask for. The theurgic exaltation of the soul and the thaumaturgic utilization of practical magic are inseparably intertwined, and we are glad that you are walking on this path with us.

Take care out there, little magician!

-Love, the Supernal Order

Grade 0- = 0- Neonate (Neophyte)

The grade of neonate is a liminal grade that all initiates first find themselves in, but unlike the equivalent neophyte grade of many other systems of lodge magic, the grade is not a probationary one. Once you have been inducted into the grade, you're in it for good. This represents the seriousness of the commitment that you have made. In the Monadic Order of the Inner Cherub, our policy is that we only take in those who are truly invested. There are plenty of other systems that you can initiate into if you only feel like dipping in your toes at first. Plus, it is pretty unlikely that you would have both heard of our order and would have taken it seriously unless you already had pretty extensive occult knowledge prior.

The grade of neonate is associated with the veils of negative existence, much like the nameless 0- = 0-

grade that lies beyond the Supernal Order. The neonate is in a special state of innocence, and as such, they actually transcend the Tree of Life that most other magicians find themselves in. This is, however, a limited innocence. The neonate is unschooled, and their grasp of the world is not the same as that of the proper master who has entered once more into the veils of negative existence with understanding.

Practices

Perform ten minutes of fourfold breath meditation daily.

Perform a basic banishing ritual daily. Recommendations include the LBRP and our order's particular banishing ritual, the Cleansing of the Void Cherub (CVC).

Reading

The Golden Dawn, by Israel Regardie (We aren't Hermetics, though!)

The Tree of Life, by Israel Regardie

Introduction to Juvemancy, by Frater L.M.

The Wake-World, by Aleister Crowley

Equipment

A simple black tau robe. Sorry baby, you don't get the sash yet!

A diaper. We usually recommend cloth for beginners, since the feeling of cloth is often less distracting during ritual work than that of disposables, but as you grow used to doing magic, you can start wearing disposables instead. At this grade, you should limit yourself to wearing diapers of a plain white coloration, and which have no designs.

A cottonwood wand. Yeah, we don't use daggers; they're too sharp! Remember to use an ebony wand for DSIC evocations.

Miscellaneous

Getting your natal chart helps. Knowing about the degree to which each of the planets imbued your astral body with power as your soul incarnated can give you some ideas about your strengths and weaknesses, and help you in determining how to overcome the limitations of your astral self.

Practical Magic

Try some basic Tarot divination and luck spells during this time. One of the first workings that we teach neonates is that of diaper divination using the Celtic Cross format of Tarot divination. Once you know how to properly interpret the spread, you will be able to tell whether or not someone is diapered! It is rarely useful, but it is fun!

Cleansing of the Void Cherub

Close your eyes and imagine that you are cast against a featureless landscape of endless black.

Visualize the Earth far below your feet, and picture a vast expanse of sparkling blackness above your head. Raise your right arm towards this void, and draw forth from it a beam of light. Vibrate HNMMT.

Bring your hand to your chest, and then point towards the ground, towards the distant Earth, imagining that the light is travelling there.

Touch your right shoulder, seeing the light move upon your body to that location.

Touch your left shoulder, watching the line of light travel there.

Clasp your hands in prayer, looking upon the cross of light which you have formed.

Face the east. Trace the symbol of the Hammemit with your finger or wand. Imagine that it burns with an incandescent blue flame, and thrust forth with your finger or wand. You can use the Sign of the Enterer here.

Trace a line to the south. Trace the symbol of the Hammemit. Thrust the power forth.

Trace a line to the west. Trace the symbol of the Hammemit. Thrust the power forth.

Trace a line to the north. Trace the symbol of the Hammemit. Thrust the power forth.

Trace the line back to the east, forming a complete circle.

Say aloud, in a thunderous voice. 釘efore me, the face of the Eagle upon the Cherubim. Visualize a large eagle to the east, one which bears a pendant of yellow and purple.

Say, 釘ehind me, the face of Man upon the Cherubim. Visualize a man to the west wearing clothing of a blue coloration, with orange highlights.

Say, 徹n my right hand, the face of the Lion upon the Cherubim. Visualize a lion to the south, which bears a pendant of red and green.

Say, 徹n my left hand, the face of the Bull upon the Cherubim. Visualize a large bull to the north, which wears a necklace with a pentacle that is colored green and brown.

For around me the circle scintillates, and within me shines the Hammemit.

Visualize the symbol of the Hammemit over your body, in black.

Perform the ceremony of the cross of light again.

Grade 1- = 10- Sprout (Zelator)

The grade of sprout marks the first of the elemental grades. The grade deals with the element of earth,

as the magician strives to form the basis of magical practice that will support their future efforts. The sprout practices rituals that are somewhat more advanced than those of the previous grade, such as the Lesser Banishing Ritual of the Hexagram. Practical magic in this grade mostly centers around luck magic, particularly the kind which can ensure them access to the diapers that they will need in the future.

Practices

Perform ten minutes of fourfold breath meditation daily.

Perform a basic banishing ritual daily.

Perform the LBRH daily, to lessen the restricting influence of Saturn upon you.

Perform the Middle Pillar ritual daily. The Middle Pillar can also be practiced whenever you need to gain power for some magical purpose.

Reading

Liber 777, by Aleister Crowley

On the Nature of the Spirits of the Earth, by Soror D.G.

The Regressive Magic of the Fairies, by Frater Cevrius

The Art and Practice of Geomancy, by John Michael Greer

Equipment

A black tau robe.

A black sash with the emblem of a two-leaved sprout emerging from dark earth, accompanied by the designation of the grade, 1- = 10-.

A diaper. The color black is recommended for this grade.

An oak wand.

An Enochian Tablet of the Earth.

Miscellaneous

Remember to starting building up your bodies in the various worlds! Use the Enochian Tablet of the Earth to help build up the body in Assiah.

Practical Magic

You should focus on magic of luck and prosperity during this grade. The element of Earth is tied to wealth and material objects, and it can be very useful in such workings. In particular, you should be

sure to evoke earth elementals and ask them to bring you diapers. Be sure to dedicate a little shrine to them, the poor guys work a lot! In regards to divination, you should start getting a handle of geomancy during this grade.

The Conjunction of the Spirits of the Earth Who Deliver the Garments of Babies

Go outside to a patch of bare earth.

Meditate in silence for ten minutes.

Perform a basic banishing ritual, such as the LBRP or CVC.

In your mind, visualize the glyph of Taurus upon the earth.

Make your plea to the elementals of the earth, saying, 徹h brothers, who went into the Earth when I landed upon it! Please help me now, in the time of my toddlerhood.

Say, 典here is no place for the Son of Man to rest his head. I call upon ye as a brother, please cover my nakedness, and prevent the waters of my body from spilling out onto your sacred domain.

Say, 擢or I am so small, and the world is so large.

Say, 的n the name of PHORLACH, I beseech you.

Once you feel the presence of the earth elementals, make your plea to them. Thank them for their help, and give them the respect that all big brothers deserve.

Give the license to depart.

Perform your basic banishing ritual of choice again.

Remember to give them little tokens of your esteem at a small shrine that you build for them. This shrine can be outside or it can be in your room. Whenever you end up getting a package of diapers due to seeming luck, give them a little something. It doesn't have to be much, just something that shows how much you appreciate them! As they say, it is the thought that counts.

Grade 2- = 9- Wisp (Theoricus)

The grade of Wisp is the second of the elemental grades. The grade focuses on the element of air, which governs the reasoning mind and matters of the astral. You will be exploring the astral plane in this grade, and doing a lot of astral magic. In particular, you will develop your powers of clairvoyance during this grade, engaging in a variety of scrying exercises. There is also studying. Lots and lots of studying.

Practices

Perform ten minutes of fourfold breath meditation daily.

Perform a basic banishing ritual daily, such as the LBRP or the CVC.

Perform the LBRH daily.

Use the Lesser Invoking Ritual of the Hexagram once a week to invoke the Moon. Remember to banish it afterwards!

Scry a different geomantic figure once a week, using the method described in *The Art and Practice of Geomancy*.

Practice remote viewing using the CRV technique daily. You can use sites on the internet to get targets, or you can have a friend give you opaque envelopes that have a randomly-chosen target inside.

Reading

A Short Course in Scrying, by Benjamin Rowe

The Lesser Key of the Seraphim, by Yandius Oryl

The Black Ocean, by Frater S.K.

Beyond the Gates, by Mark Stavish

Equipment

A black tau robe.

A black sash, with the emblem of the previous grade, as well as the emblem of the Wisp. The emblem of the Wisp is the outline of a pair of angels' wings in white thread, with the interior of the wings being pure black. It should also include the formula for the grade, 2- = 9-.

A diaper. The color yellow is recommended for this grade.

A willow wand.

An Enochian Tablet of the Air.

Miscellaneous

Be sure to build up your body in Yetzirah during this grade! Doing so will enhance your clairvoyant ability, and render astral travel easier to conduct.

Practical Magic

Scrying will be the most common form of practical magic that you practice during this grade. Travelling the astral plane and meeting various types of spirits is a great learning experience, and it can even be a way to make new friends! Also, you should practice clairvoyantly viewing locations in the

physical world. You can use clairvoyance to gain information and to learn the secrets of others. Knowing exactly what is in the cookie jar is a potent tool. During this grade, you should also begin to learn about evoking spirits, primarily angels. You should take a peek at some of the spirit catalogues of angel caretakers that we have and try to summon one who catches your eye. Having an angel to watch over you can be surprisingly useful, and the angels in the catalogues that we have have a particular affinity for juvemantic magic! Just make sure that your natal angel does not feel left out!

The Calling of the Heavenly Caretaker

Prepare a crystal ball upon a table of practice.

Meditate in silence for ten minutes.

Perform a basic banishing ritual, such as the LBRP or CVC.

Visualize the correspondences for the angel who you are summoning in your mind.

Vibrate the name of the angel repeatedly, until you feel a connection with the angel.

Stare into the crystal ball. You should be able to see a small, shining sphere within it.

Ask the angel to come out of the crystal ball and into the rest of the room, saying, 徹h great Seraphim [Angel's Name], I call upon ye! Please lend me your aid, for I am but a child.

Prepare yourself mentally. Seriously. Visualize your Hammemit over your body to protect yourself.

The angel should appear in visible form outside of the crystal now. Angels of *The Lesser Key of Seraphim* are often *very* eager to come to the aid of magicians. The forms of such angels can vary, but they often appear as vaguely humanoid sihlouettes of white, with the outline of wings on their upper body. The only features on their face are usually eyes, which typically take the form of small pools of blackness.

The angel will ask about the terms of the custodianship that they seek to give you. Muster all of your will and try to negotiate terms that give you as much freedom as possible while also providing you with the benefit of the angel's oversight. Generally, this should include stuff like not taking you away from the Earth, letting you decide your own professional affairs, and letting you decide what to wear (very important). If you are able to keep a steady head, the angel generally won't try to break the spirit of the contract, but their glorious presence can sap the will, and they exude a strong aura of maturity. It is common for the magician's mind to be reduced to that of a mere child at this point, with the angel effectively adopting the magician in such circumstances. Such adoptions can include physical regression, merging your physical body with your astral body, and wearing diapers. And you *will* use them in that circumstance. Be careful!

Once you have established the terms of the agreement, invoke the authority that you possess as a mortal cherub, saying, 徹h, great brother/sister [Angel's Name], I hereby forge a bond between me and thee. As a little cherubim, I will study under you, and learn the ways of juvemancy from your seraphic teachings.

Thank the angel, and give the license to depart.

Perform your basic banishing ritual again.

After performing the ritual, a connection will form between you and the angel. You can mentally call out to them in order to communicate with them, and they might sometimes appear in visual form in your daily life, although typically they do not appear visible to others. They will often try to help you in various ways, such as by protecting you from injury or making sure that you eat your vegetables. Enjoy the aid and companionship of your friend!

Grade 3- = 8- Scintilla (Practicus)

The grade of scintilla is the third of the elemental grades. The grade deals with the element of water, which is associated with emotions and the unconscious mind. During this grade, the magician will come to new realizations about their character, and apply that knowledge to their magical journey. The tempestuous waters of the passions must be tamed, and in doing so, the scintilla unlocks power.

Practices

Perform ten minutes of fourfold breath meditation daily.

Perform a basic banishing ritual daily, such as the LBRP or the CVC.

Perform the LBRH daily.

Perform soul mirror exercises once a week.

Pay attention to your behavior throughout the day, particularly in regards to what situations provoke emotional responses from you. Be attentive, but do not try to artificially limit your emotions at this time.

Perform Tattva scrying once a week.

Perform the LIRH once a week, invoking Mercury. Banish the planet afterwards.

Reading

The Cosmic Shekinah, by Sorita D'Este and David Rankine

Return to Pure Days, by Soror Illimis

Equipment

A black tau robe.

A black sash, with the emblems of the previous grades, as well as the emblem of the scintilla. The symbol of the scintilla is that of a drop of water within a triangle, with the tip of the triangle being pointed downwards. Include the formula of the grade, 3- = 8-.

A diaper. The color blue is recommended for this grade (hope you're getting the pattern by now, by the way).

A birch wand.

An Enochian Tablet of Water.

A set of Tattva cards.

Miscellaneous

You know the drill, start building up your body in Briah! Briah is kind of watery, so working with it should help you during this grade.

Practical Magic

Actually don't have many recommendations here; in general, practical work often isn't that common in this grade. Most of the grade focuses on internal alchemy, so trying to figure out what practical magic to employ can be difficult. You should make sure to scry the Tattvas, though. The watery nature of scintilla lends itself to different modes of scrying than the ones that you have probably employed before. You can also try using telepathy during the grade.

Grade 4- = 7- Innocens (Philosophus)

The grade of innocens is the last of the elemental grades. The grade focuses on the element of fire, which governs the will and drive. During this grade, the momentum that you have built up in previous grades should be fully apparent, and you will probably feel ready to take on the world by now! It is okay to enjoy the feeling, but don't get too carried. The False Magical Child of worldly victory is born in Netzach, and you don't want to be distracted by it. Instead, you should keep doing what you have done so far, and work on your magical philosophy. Then, when you pass through liminus, you will become the True Magical Child at 5- = 6-! Good luck getting your wings!

Practices

Perform ten minutes of fourfold breath meditation daily.

Perform a basic banishing ritual daily, such as the LBRP or CVC.

Perform the LBRH daily.

Perform the LIRH once a week, invoking Venus. Banish the planet afterwards.

Invoke the Olympic Spirit Hagith once a week, and ask them to give you insight into the nature of Venus.

Reading

The Flame of the Angel, by Soror E.S.

Juvernantic Theory and Philosophy, by Frater A.T.

The Republic, by Plato

On the Use of Elemental Magic in Healing, by Frater Kelloi

Equipment

A black tau robe.

A black sash, with the emblems of the previous grades, and the emblem of the innocens. The symbol of the innocens is that of a flame within a triangle, with the tip of the triangle pointing upwards. Include the formula of the grade, 4- = 7-.

A diaper. The color red is recommended for this grade.

A yew wand.

An Enochian Tablet of Fire.

Miscellaneous

It's time for the last body! Build up the body in Atziluth, and enjoy the splendour of having purified your bodies in each of the worlds.

Practical Magic

A fun thing to do at this grade is send bursts of psychic force at people to surprise them. It's an old chaos magic hack, but it's still cool! Just focus your internal intensity upon a person and watch them squirm. Be warned that this constitutes a magical attack, and that many people do not like that.

Grade Liminus (Portal)

Liminus is a transitional grade of the spirit, as the magician consolidates all of their previous understandings and uses them to find something greater. The grade is pretty quiet; there is little of the riotous activity that characterizes the earlier grades, but instead the silent stillness that precedes great transformation. By now, all of the practices that you have been maintaining should be firmly internalized. Just keep up your praxis, and find adepthood.

Practices

Perform ten minutes of fourfold breath meditation daily.

Perform a basic banishing ritual daily, such as the LBRP or the CVC.

Perform the LBRH daily.

Contemplate the nature of the Sun once a day.

Perform experiments using the Enochian Calls once a week.

Reading

The Fairy Prince's Kiss, by Soror Veleu

Theurgy and the Soul, the Neoplatonism of Iamblichus, by Gregory Shaw

Enochian Vision Magick: An Introduction and Practical Guide to the Magick of Dr. John Dee and Edward Kelley, by Lon Milo Duquette

Seeing Ain, by Frater R. F.

Equipment

A black tau robe.

A plain white sash.

A diaper. Now that you have completed the elemental grades, start wearing white diapers again.

A wand of your choice.

An Enochian Tablet of Spirit.

Practical Magic

There is not that much practical magic for you to do beyond the Enochian Calls. This is a time of reflection, and you should generally refrain from engaging in practical magic during this time, instead concentrating your efforts on theurgy.

The Inner Order

The Inner Order is the order in which our wondrous adepts stand in friendship. All members of the Inner Order have successfully completed the elemental grades and made their way through the trial of liminus, and they can call themselves adepts for the accomplishment of that wondrous feat. Although the formal period of education is over, the task of learning still stands before them! Strict curriculums are of no use to them, for they intuitively understand the principles that such lessons are intended to shed light on. Each adept embarks on their own quest of learning, and focuses on areas of interest to them. In many ways, you can think of this as something like graduate school, or like entering the work force and adult life proper. With the basics finished, the adepts are free to pursue advanced topics, and to contribute to the body of knowledge that the order has accumulated.

As this syllabus is only intended for initiates, and because the grades beyond the Outer Order do not have formal structures, the entries for each of the following grades is short. The entries focus on the

basics of each grade, and the social minutiae tied to each of them.

Grade 5- = 6- Cherub Minoris (Adeptus Minor)

These cherubs are the basic type of adept, in many ways the bread and butter of our order, although that does not mean that their spiritual illumination is common by any means. Cherubim Minori spend their time coming into contact with their Holy Guardian Angel, and learning from them once they have established communication with them. The Holy Guardian Angel is a type of dead spirit, and it is distinct from both the Angel, the internal magical self, as well as the caretaker seraphim, who are spirits with a specific connection to juvemantic magic. The HGA teaches you stuff and helps you to really get good at magic. They usually look at our cherubs a bit askance, given how we focus on juvemancy and stuff, but they are still very willing to help us on our magical journeys. After they have connected with their HGA, the Cherubim Minori bind all of the demons to their will, following the guidelines of their HGA.

Cherubs of all grades wear white robes, as they have purified their base nature. They also wear white diapers with prints of stars on them, which are a sign of their accomplishment (and a sign to others that they aren't a little initiate to babysit). At this stage of development, they usually don't actually struggle from issues with continence unless they have *really* invested themselves in juvemantic magic, but some cherubs, particularly younger ones, like to use their diapers at all times, as a means of emulating those of the Supernal Order and as part of their juvemantic praxis.

Like all adepts, Cherubim Minori use whatever type of wand that they want, but many use lotus wands, as those are a traditional sign of their station.

The powers of Cherubim Minori are largely limited to luck magic and clairvoyance, although their power in both of those areas is great. They can also easily conjure spirits, and while they can sometimes make them appear visually in smoke, they are rarely able to make them materialize before them.

Grade 6- = 5- Cherub Majoris (Adeptus Major)

The Cherub Majori are the next most common type of adept. Their sphere is that of labor and innovation. By this point, they have formed a strong connection with their HGA, and they spend most of their time actively experimenting with advanced magical techniques. There is a practical aim to the labors of the Cherubim Majori, and they are marked by a burning intensity. It is of no surprise that the Cherub Majoris is linked to Geburah.

Cherubim Majori wear pure white robes, much like Cherubim Minori. They also wear white diapers with the iconography of stars, but unlike the diapers of the Cherubim Minori, their padding usually has red highlights. When a Cherub Majoris uses their diaper, it is typically for practical reasons; their abilities of concentration are so strong that being in a wet or messy diaper does not interfere with their magical efforts.

Cherubim Majori are really good at securing supply lines of diapers through magic. Although they cannot physically teleport diapers (an ability of the Supernal Order), they can easily manipulate luck to ensure that they always have access to them, and do not need to spend many resources acquiring them. That is useful for them, as they actually tend to go through diapers faster than some of their less-

accomplished brethren.

Grade 7- = 4- Cherub Immunis (Adeptus Exemptus)

The Cherubim Immuni are the rarest type of adept, although there are still far more Cherubim Immuni than there are magicians in the entire Supernal Order. Where the Cherubim Majori focus on practical magic, the Cherubim Immuni focus on theory and philosophy. They deal with advanced matters of theology, and formulate their own cosmologies and magical systems. They are linked with Chesed, the sephiroth of Mercy.

Like the other kinds of cherubs, Cherubim Immuni wear white robes. Their diapers are white, and decorated with symbols of celestial objects. Their padding usually has blue highlights. Cherubim Immuni have often had their toilet training been severely degraded by their behaviors, although they do not possess the magically-inflicted incontinence of the Supernal Order.

Cherubim Immuni are proficient in the art of mental regression. They are experts in clearing their own minds, and they can extend the tricks they use with their own self to others. Cherubim Immuni are also proficient in salving mental pain, and with bringing peace to others.

The Supernal Order

Beyond the Abyss lies those of the Supernal Order. They have crossed the great gap that separates the human world below from the divine world above, and their insight has given the capacity to work none other than miracles. If you are reading this, then you are almost certainly aware that the very idea that the living can attain the following grades is controversial in occult circles, and yet you have also likely witnessed the magicians of our great Supernal Order work their transcendent magics. The power of those of the Supernal Order is of the same kind as that of the great miracle-workers of the world, and yet the manifestation of their power is tinged by their connection to juvemancy. They can physically turn people into children, teleport diapers to their hands, affect the continence of others, take away mental maturity, and conjure angelic caretakers in physical form. They are the greatest of our kind, and they are few in number.

Those of the Supernal Order wear white robes. The colors of their diapers vary, with each grade having its own particular color that connects with the Supernal sephiroth that it is associated with. All members of the order are completely incontinent, as their practice of juvemancy has conceptually burned out the idea of continence and maturity from them.

Those of the Supernal Order are proficient in all of the arts of juvemancy.

Grade 8- = 3- Magister Juvenali (Magister Templi)

Magister Juvenali are connected with the sephiroth of Binah. Having crossed the Abyss, they return to the mortal world in order to spread their wisdom to others. The Magister Juvenali tends to a garden of disciples. They are prophets and charismatics, like Christ in the early years of his ministry and Gautama during the days when he spread his teachings.

The diaper of the Magister Juvenali is black.

Grade 9- = 2- Cherubim (Magus)

The Cherubim works their miracles upon the world, restoring youth to the aged and bringing the sublime joy of a far-off land. They actively set out into the world as nameless miracle-workers, fulfilling the dreams of lost children and giving succour to the strange people they were once like themselves. They are associated with Chokmah.

The diaper of the Cherubim is grey.

Grade 10- = 1- Angelus

The Angelus is connected with the sephiroth of Kether. They are solitary, uniquely alone, and yet friends with all. Theirs is the power of the entire manifest universe. They are Hadit, the Crowned and Conquering Child.

They do wear diapers. Their diapers are white.

The Nameless Order

The final order has no name.

Grade 0- = 0-

The final grade is nameless. The grade is associated with the veils of negative existence. They are one with their Hammemit. They are unmanifest. Of them, nothing more can be written.

Notes

Juvenancy

You are already familiar with the type of juvenancy that those in the Outer Order and Inner Order can perform, but below is a list of some of the effects that those of the Supernal Order can achieve.

Age Regression: The act of lowering a living being's age by magical means. The most common age for the target to be reduced to is that of toddlerhood, although many of the Supernal Order actually choose to remain in the form of children for practical reasons. There are versions of this working that can affect the astral bodies of spirits.

Diaper Conjunction: To manifest a diaper directly. The color, size and thickness can be determined by the magician.

Cleaning: The ability to clean a given area of urine and excrement. Typically applied to diapers, but it can also be applied to other forms of clothing.

Mental Regression: The ability to return the mind to an earlier developmental stage.

Plushie Animation: The ability to incarnate a soul into a stuffed animal, and allow them to wander the world as an animated construct.

Contenance Alteration: The ability to modify the level of continence that a target has. The working can affect the bladder, the bowels, or both.

Toy Summoning: The ability to summon toys.

Species Alteration: The ability to change the species of the target.

Theology of the Order

The theology of the order is one of apeirotheistic pluralism, centered on the ultimacy of the soul. All souls are equal, and they form a divine republic that spans the entire universe. The soul is uncreated, and it is God. The order adheres to substance monism, with there being a single type of divine substance that makes up everything in the universe. Age is a property of the body. Thus, physically returning someone to childhood actually makes them a child, for as much as that means anything.

Evocation

The order primarily conjures angels, fairies, and elementals, in that order. Those of the Outer Order are discouraged from conjuring demons, as they have not yet rightfully assumed their mantle of divine authority and are thus vulnerable to demonic predations. Those of the Inner Order and above summon demons for various reasons.

Astral Domains

The order maintains a small number of dedicated astral domains and astral temples. Those who are proficient in astral projection can visit those domains mentally, while those of the Supernal Order can transport themselves and those of lower grades into the astral domains physically.

Lodges

At the lodges of the order, magical aid can be acquired from one's companions, including the miracles of the magicians of the Supernal Order.

The Structure of the Soul

The Hammemit is the highest part of the soul. It is associated with the veils of negative existence.